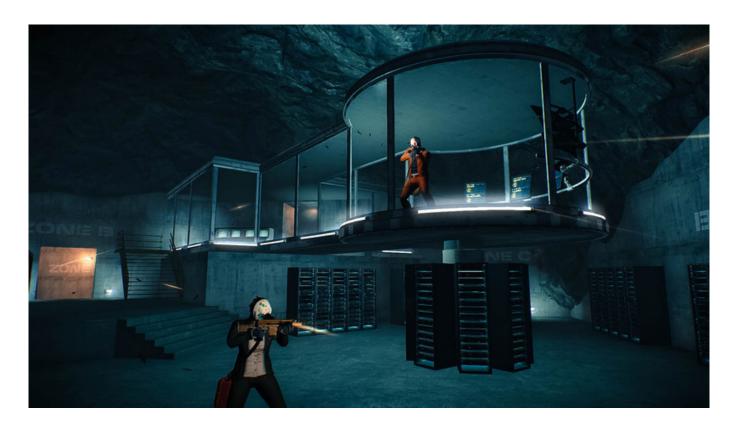
#### PAYDAY 2: The Point Break Heists Torrent Full



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## **About This Content**

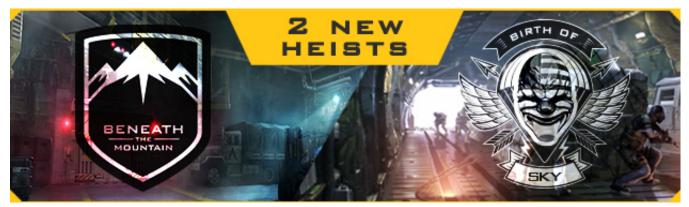


The Point Break Heists DLC is the 29th DLC pack for PAYDAY 2 and represents a dream come true collaboration for us developers in the OVERKILL crew. For those of you who've been playing PAYDAY games since the first one came out, you know Point Break was one of the heist movies that was the core inspiration for PAYDAY. Bodhi's Pool Repair, anyone? Other than two heists, this DLC comes with a new contact, pistol, 6 songs, 4 masks, patterns, materials and 10 achievements.

# **Key Features**



Murkywater. Vernon Locke heads their special cyberwarfare division, which has been tasked with infiltrating and destroying <u>Crime.net</u>. Locke has managed this. However, being a mercenary with no loyalties that extra money couldn't bend, Locke sees this as an opportunity. An opportunity to get rich, and cause a little chaos. He has reached out to Bain and the Payday gang. The deal? Work with him, or he brings <u>Crime.net</u> down forever. And he already has a couple of jobs for you...



•Two All-New heists – The new contact Locke wants the PAYDAY gang to perform not only one, but two jobs. These will prove to be some of the most intense heists the PAYDAY crew have ever done. Bain did the right thing inviting Bodhi to join the crew, as his skills when it comes to larger-than-life heists fits perfectly this time. There are two new heists, Beneath the Mountain and Birth of Sky. Read more about each one below.

•Beneath the Mountain Heist – Built deep into granite bedrock, Black Ridge was designed by the Air Force to survive a direct nuclear impact. After the Cold War, it was purchased by Murkywater, and re-fitted to act as a command center for the mercenary army. Locke knows there is loot stored in the deep vaults of this mountain fastness. He will guide you through it, supplying intel and assets. Can Black Ridge survive a direct attack by the Payday gang?



•Birth of Sky Heist – Robbing stores is great. Robbing banks, warehouses and casinos is really fucking great. But how about robbing a plane? A military cargo plane, 20,000ft above the ground? Murkywater is a private army with a private air force, and part of that air force is tasked with transporting huge pallets of ill-gotten cash around the world. One such plane is scheduled to fly over the Eastern Seaboard soon. Locke has arranged for you to be on board. Getting the money will be one thing - getting off the plane, that's something else...



•6 New Songs Added Two all-new heist themes composed Simon Viklund, and four menu themes from the Point Break soundtrack – <u>http://smarturl.it/PointBreak</u>.



•A New Pistol – A secondary pistol called the Baby Deagle is added as a part of this DLC.



•New Pistol Mods – Several new weapon modifications have been added along with the Baby Deagle pistol.



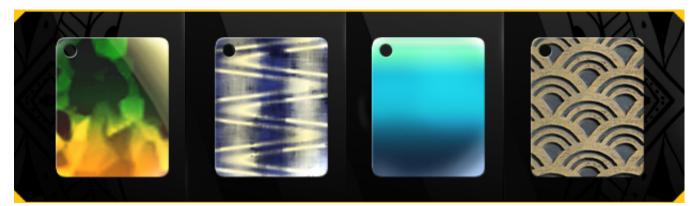
•4 New Melee Weapons – How about a Diving Knife, Machete, Ice Pick or even a Selfie-Stick as a melee weapon? All four of them have been added as a part of this DLC.



•4 New Masks – The Oro, Tane, Maui and Tawhiri have been added, inspired by the Point Break movie.



•4 New Patterns – Four new patterns have been added as part of this DLC, inspired by the Point Break movie.



•4 Materials – Four new materials have been added as part of this DLC, inspired by the Point Break movie.



•10 Achievements – Ten new achievements have been added to test the skill of you and your crew.

Title: PAYDAY 2: The Point Break Heists Genre: Action, RPG Developer: OVERKILL - a Starbreeze Studio. Publisher: 505 Games Release Date: 3 Dec, 2015

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## Minimum:

**OS:**Windows XP SP3

Processor:2 GHz Intel Dual Core Processor

Memory:2 GB RAM

Graphics:NVIDIA GeForce 8800/ATI Radeon HD 2600 (256MB minimum)

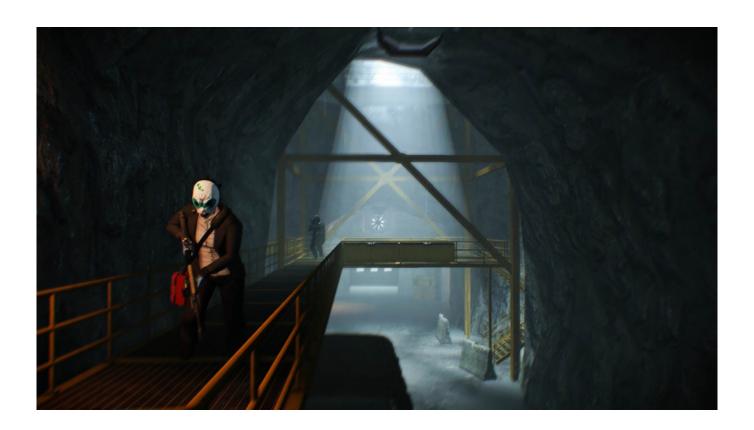
DirectX®:9.0c

Hard Drive:13 GB HD space

Sound:DirectX 9.0c compatible

English,German,French,Italian,Dutch,Russian







## Call of payday

Next time we will wear astrounaut suits and get in a gunfight inside a space shuttle.. Some fresh stuff after idiotic dlcs. Overkill have to do more heists like these ones. In other way they will lose players that really loved this game.. So wait... If murkywater was tasked on destroying crimenet, and they nearly succede, so were THEY responsible for the black market update?? THIS ALL MAKES SENSE NOW D:

Anyways: my first impressions

> I load up the "Birth of Sky" heist

> Original! (Clouds even give you a sense of speed)

> We fight through the plane and finally release the cash

> We all grab a parachute and jump, yay!

But then

 $> Sokol screams "\u0417\u0430 \u041f\u0443\u0442\u0438\u043d\u0430\u04$ 

I am Russian so I am obliged to play as him

> I landed and stood still for a minute or two, wondering if I was halucinating

> We finish the heist, it was great!

Next day:

> I retry "Birth of Sky"multiple times to see if I was hallucinating

> Sokol screams it again

> I land

> I am SO \u2665\u2665\u2665\u2665ING DONE

> I get downed by a weak cop because I was walking around my room being AFK

> GG

Actual review

These heists are more "fun" type than your regular bank heists: although they do not bring alot of money like Hoxy breakout, they are definitely fun.

This is what makes these heists unique... oh and NOT A SINGLE DRILL YAY!!!

"Beneath the mountain" can actually get you ~1M in spending cash if you collect all 10 bags of loot (and thus get an achievement), and if you have a coordinated-enough team to do it.

I actually go the commando achievement because my team and I knew what we were doing and proceduraly opened each vault, right after the other one finishes opening.

Beware! When you land on the ground in the "Birth of Sky" heist, if you have 4GB of RAM and not the greatest CPU, you might experience lag, or even a crash (happened twice). This demonstrates the ammount of detail put into that heist, even for a 2013 game (OR it is just that it is unoptimized).

Locke is the most likeable contractor you will see, he has a nice voice and has some humour, even sometimes mentionning memes. He would say something like: "Beware of the big black chopper", then jokes about your mother (cannot remember the line). He likes to finish he phrases by a quick "... yes?" which adds an extra touch to him. "Now would be the time to, like you say, GTFO", "This place contains a significant ammount of loot ... Let's steal it! <Happy face>" or "and come down to the place where you have, as you say, 'Good Sh\u2665t' " are some of his best responses, I do not remember all of them though. Sorry :(

The weapons

The baby deagle is quite OP...

OVK nerfed all the pistols and then aded this thing... Power creep anyone?

Also, this gun boasts some quite useless barrels (not barrel attachments). They would be nice if you could attach a

barrel extension to it, but this would not make much sense realistically (especially with threaded barrel and suppressor).

It is the gun that Cowboy Beebop was wielding, so if you are a fan, you can even customize it to replicae his, with the two spike kit attachments.

Other than that, the melees are not the best, but the selfie stick! Nothing is as good as taking a selfie with a sniper or a dozer, even though it is not that good statistically speaking, it is a very fun melee to use, or troll with (take the poisonned kunai if you want utility).

The ice pick is also quite nice, although hitting for the head is essential for it to work.

I would stay away from the other two: the diving knife and that thing (a cubic-bent machete, IDK how to describe it). You would think that, at first glance, they boast average stats for a rapid-hitting melee, the last part is the one that caught me: they are not fast-hitting ... at all.

Even the selfie stick beats them, and is alot more fun.

#### Masks and patterns

I unfortunately cannot tell you a great deal about them, and the community does not really seam to care about them. But they do look nice, although I would not buy this DLC just for the masks.

## Price

Like with all of OVK's DLCs, you know that the good time to buy them is on sale, 2 heists, 1 pistol (OP), 4 melees, masks and patters. Is it worh 6.99? You decide, I only bought it because I had a few euros hanging around from my TF2 sales, and my friends really wanted to try these new heists.

But if a sale comes around, get it, definitely! It is the DLC to offer the most fun compared to others, but not as useful as say Gage courrier pack.

## TL;DR

Buy this heist when it goes on sale, it is definitely fun.

Also: selifes with cops! Skull-bashing friendliness :D. Despite it being an Advertisement for a Movie, It really doesn't feel like one, as like Hotline Miami's Heist, it has its own Story and doesn't directly involve Point Break. Both Heists are fueled by Simon Viklund's amazing Soundtrack and brings the replayability of these heists to large amounts (like any heist in this game). If this was Overkill's way of saying Sorry and promising Top Quality Content like they did in 2014, then god damn it, it was a damn good apology. More than 200 reckless skydiving heisters are lost to gravity every day. Make a change, tell them to grab a parachute.

1 like = 1 prayer. - Played Birth of Sky for the first time

- Jumped off the cargo plane to parachute off
- Tried to open parachute
- Threw away the parachute instead
- Thought about life as I fell
- Went in custody after landing splat on the ground
- Thanked the police for saving my life

 $10 \vee 10$  will love the cops again. Threw my parachute out of the plane while jumping, hit the ground at 300 miles per hour. Survived by being traded for a hostage.  $11 \vee 10$ . Coolest map DLC so far. One of the greatest heists Overkill has probably made. I enjoyed fighting the mobs of cops and specials that spawn in the Birth of Sky heist, and the change of scenery in the Beneath The Mountain heist. Although kinda short, it's still enjoyable. The great part? No drills needed. The best part? Skydiving out of a plane 20.000ft above the ground without a parachute xD

The Baby Deagle is overpowered, being the balance of the Deagle, Bronco 44. and the Matever Revolver. Even though it was based off the Jehrico 941 pistol, a 9mm gun (which dosen't make sense, considering the damage the gun deals is par with the Deagle itself). The Platypus 70 Sniper Rifle looks awesome, especially when you use it with Bodhi sniping Tazer's heads off while watching their heads explode.

So if you're thinking about buying this DLC, here's a phrase that you'll notice. "JUST DO IT!". Now I can fix my drill by hitting it with a god damn selfie stick ! 11\/10 Was my other DLC I got 50% off, when things were a little low for Overkill, but discounted or not, this DLC deserves it. Let's go from the beginning.

Point Break DLC for Payday 2, it's another of those shameless collabs Overkill made, this time one that made sense, but we still love the old Point Break movie, to be frank. This DLC includes, not just one, but two loud heists. If you love going loud, this is it. A new contract aswell, Locke, the one whom suggested to do a deal, or he would jam <u>Crime.Net and render it useless but, he is at least nice, most of time. One heist you're in the Murkywater's plane, kill them and push the pallets of money to the ground. Easy, right? Of course, one of them will always break up and you need to get money bags to restore it back to normal, once flare is up, locke picks them up, and finally, near the end, turrets to end your heist, but Locke's plan is, going thru the sewer. Deja Vu. Only to be in a boat which, is nice, but very near the end, the cops will be waiting for you. It's a great heist.</u>

The there is the mountain, and with a unique way, you're breaking in their facility to rob the goodies in there but, for that you need to unlock certain safes, not every one will have the contents, and later to blow the antennae to make sure your ride Locke will take, a helicopter, won't be shot.

The pistol, Baby Deagle, is a Jericho 945, essentially a literal small deagle, damage apparently is the same but, eh. You can now also have the White Streak recently, a lot like it and it's free along with Hardcore Henry DLC. The melees are very good, Ice Pick one of the best - perfect 30 concealment and high damage, swings fast too.

Overall, this is one of the better DLCs to get. Discounted is best to get but it's easily worth your full money.. - New mechanics and locations

- Baby Deagle is AMAZING - New Type of Objectives

- nice boat xD

- No piece of\u2665\u2665\u2665\u2665\u2665\u2665Drill xD

worth the price .. Heists are some of the best, melee's are pretty ok, selfie stick is a joke weapon that can ACTUALLY KILL PEOPLE, and ice pick is discount katana. The new Baby Deagle is too strong though, basically a pistol with revolver stats.. New mechanics and locations are what make these heists so unique. Instead of the same old mundane task of "place drill, fix drill, take money, leave bank" you get to things like skydive and drive boats and destroy satellites and refuel helicopters (ok that last one is still just wait time). You get two of the best heists in game for the price of one. The melees are actually usuable this time, even up to par with the katana. The Baby Deagle is a quicker but slightly weaker Deagle, as you'd expect. Overall, this is probably one of the best DLC's yet. Just buy it already, who even reads DLC reviews?. "7 BUCKS?!? WE WERE HARDLY HERE" (c) Bain

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